

# Linear Momentum and its Conservation

## Newton's 2<sup>nd</sup> Law and Momentum ( $p$ )

Newton's 2<sup>nd</sup> Law

$$\sum \vec{F} = m\vec{a} = m \frac{d\vec{v}}{dt} = \frac{d}{dt} (m\vec{v})$$

Newton's 2<sup>nd</sup> Law says that the net force on an object is the time rate of change of the product of the object's mass and velocity. This combination is called the *momentum* or *linear momentum*, of the object.

$$\boxed{\vec{p} = m\vec{v}} \quad (\text{definition of momentum})$$

## Newton's 2<sup>nd</sup> Law and Momentum

Newton's 2<sup>nd</sup> Law can therefore be expressed in terms of momentum.

$$\sum \vec{F} = \frac{d\vec{p}}{dt} \quad \boxed{\vec{F} = \frac{d\vec{p}}{dt}}$$

*The net force acting on an object equals the time rate of change of momentum of the object.*

## Impulse ( $J$ )

Consider an object acted on by a *constant net force* during a time interval  $\Delta t$  from  $t_1$  to  $t_2$ . The *impulse  $J$*  of the net force is defined to be the product of the net force and the time interval.

$$\boxed{J = \sum \vec{F} \Delta t = \int \vec{F} dt}$$

The units of impulse are  $\text{N} \cdot \text{s}$ . Since  $1 \text{ N} = \text{kg} \cdot \text{m/s}^2$ , the impulse has the same units as momentum ( $\text{kg} \cdot \text{m/s}$ ).

## Impulse-Momentum Theorem

If the net force is constant then:

$$\sum \vec{F} = \frac{d\vec{p}}{dt} = \frac{\vec{p}_2 - \vec{p}_1}{t_2 - t_1}$$
$$\sum \vec{F}(t_2 - t_1) = \vec{p}_2 - \vec{p}_1$$

$$\boxed{J = \vec{p}_2 - \vec{p}_1}$$

*The change in momentum of an object during a time interval equals the impulse of the net force that acts on the object during that interval.*

## Impulse-Momentum Theorem

If the forces are not constant then:

$$\boxed{J = \int \vec{F} dt = \Delta\vec{p}}$$

*This is the area under a force versus time graph over the specified time interval.*

## Conservation of Momentum

The momentum of any closed, isolated system does not change. *This is true only if the vector sum of the external forces acting on the system is zero.*

$$\sum_n \vec{p}_{n_i} = \sum_n \vec{p}_{n_f}$$

$$\vec{p}_{1_i} + \vec{p}_{2_i} + \cdots + \vec{p}_{n_i} = \vec{p}_{1_f} + \vec{p}_{2_f} + \cdots + \vec{p}_{n_f}$$

Where:

$\vec{p}_{n_i}$  = initial momentum vector of object  $n$

$\vec{p}_{n_f}$  = final momentum vector of object  $n$

## Conservation of Momentum

For 2-D problems, the  $x$  and  $y$  components of momentum must be treated separately.

$$\sum_n p_{x_{n_i}} = \sum_n p_{x_{n_f}} \quad \text{and} \quad \sum_n p_{y_{n_i}} = \sum_n p_{y_{n_f}}$$

## Inelastic Collisions Between Objects

- Momentum is *conserved*.
- Kinetic Energy is *not conserved*.
- When objects stick together the collision is called a *completely inelastic collision*.

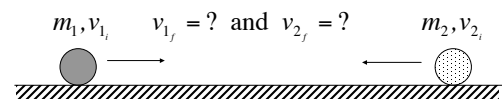
## Elastic Collisions Between Objects

- Momentum is *conserved*.
- Kinetic Energy is *also conserved*.

## Collisions Between Objects

In any collision, momentum is conserved and the total momentum before equals the total momentum after; in elastic collisions only, the total kinetic energy before equals the total kinetic energy after.

## 1D Elastic Collisions Between Objects



$$\sum \vec{p}_i = \sum \vec{p}_f$$

$$(1) \quad m_1 v_{1_i} + m_2 v_{2_i} = m_1 v_{1_f} + m_2 v_{2_f}$$

$$\sum K_i = \sum K_f$$

$$(2) \quad \frac{1}{2} m_1 v_{1_i}^2 + \frac{1}{2} m_2 v_{2_i}^2 = \frac{1}{2} m_1 v_{1_f}^2 + \frac{1}{2} m_2 v_{2_f}^2$$

## 1D Elastic Collisions Between Objects

$$(2) \frac{1}{2}m_1v_{1i}^2 + \frac{1}{2}m_2v_{2i}^2 = \frac{1}{2}m_1v_{1f}^2 + \frac{1}{2}m_2v_{2f}^2$$

$$m_1v_{1i}^2 + m_2v_{2i}^2 = m_1v_{1f}^2 + m_2v_{2f}^2$$

$$m_1(v_{1i}^2 - v_{1f}^2) = m_2(v_{2f}^2 - v_{2i}^2)$$

$$(3) m_1(v_{1i} - v_{1f})(v_{1i} + v_{1f}) = m_2(v_{2f} - v_{2i})(v_{2f} + v_{2i})$$

$$(1) m_1v_{1i} + m_2v_{2i} = m_1v_{1f} + m_2v_{2f}$$

$$m_1v_{1i} - m_1v_{1f} = m_2v_{2f} - m_2v_{2i}$$

$$(4) m_1(v_{1i} - v_{1f}) = m_2(v_{2f} - v_{2i})$$

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## 1D Elastic Collisions Between Objects

$$(4) m_1(v_{1i} - v_{1f}) = m_2(v_{2f} - v_{2i})$$

$$(3) m_1(v_{1i} - v_{1f})(v_{1i} + v_{1f}) = m_2(v_{2f} - v_{2i})(v_{2f} + v_{2i})$$

$$(5) (v_{1i} + v_{1f}) = (v_{2f} + v_{2i})$$

$$(6) (v_{1i} - v_{2i}) = -(v_{1f} - v_{2f})$$

The relative speed of the objects before the collision equals the negative of the relative speed after the collision.

$$(1) m_1v_{1i} + m_2v_{2i} = m_1v_{1f} + m_2v_{2f}$$

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# Center of Mass

## Center of Mass

The center of mass of a system of particles is given by:

$$x_{\text{cm}} = \frac{\sum m_i x_i}{\sum m_i} \quad \text{and} \quad y_{\text{cm}} = \frac{\sum m_i y_i}{\sum m_i}$$

The center of mass is the mass-weighted average position of the particles.

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## Motion of the Center of Mass

The velocity of the center of mass of a system of particles is given by (time derivatives of  $x_{\text{cm}}$  and  $y_{\text{cm}}$ )

$$v_{\text{cm},x} = \frac{\sum m_i v_{ix}}{\sum m_i} \quad \text{and} \quad v_{\text{cm},y} = \frac{\sum m_i v_{iy}}{\sum m_i}$$

These are equivalent to the vector equation

$$\vec{v}_{\text{cm}} = \frac{\sum m_i \vec{v}_i}{\sum m_i}$$

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## Motion of the Center of Mass

$$\vec{v}_{\text{cm}} = \frac{\sum m_i \vec{v}_i}{\sum m_i} \quad \text{so} \quad \sum m_i \vec{v}_{\text{cm}} = \sum m_i \vec{v}_i$$

If we denote the total mass  $m_1 + m_2 + \dots$  by  $M$  then

$$M\vec{v}_{\text{cm}} = \sum m_i \vec{v}_i = m_1\vec{v}_1 + m_2\vec{v}_2 + m_3\vec{v}_3 + \dots = P$$

$P$  is the total momentum of the system of particles. The total momentum is equal to the total mass times the velocity of the center of mass.

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